

Albany Animal Hospital Boarding Agreement

Today's Date _____ Pick-Up Date _____ Phone _____

Owner's Name _____

Medications

Pets Boarding _____

Yes / No

Yes / No

Yes / No

Pets are not under 24 hour care & will be left alone overnight & during daytime hours on weekends.

There will be an additional charge of \$5.00 per day per animal for the administration of medications.

Person(s) to contact in case of an emergency & their telephone numbers:

Pet's Belongings: (carrier, toys, etc.) _____

Special Instructions (include detailed medication or feeding directions and anything you wish the doctor to check for):

FOR YOUR PETS' HEALTH

Our vaccination policy: To insure the protection of all pets under our care, the following vaccinations **MUST BE** up to date:

DOGS:

DHLPP
BORDETELLA
RABIES

CATS:

FVRCP
FELV
RABIES

I give my permission for the veterinary hospital to update my pet(s) vaccinations in accordance with the above policy.

Medical Illness Policy: One of the advantages of boarding your pet(s) at a veterinary hospital is that veterinary attention is readily available should the need arise. If one of your pets becomes ill, we will call the emergency number(s) listed above regarding your pet's symptoms, treatment options, and estimate of additional costs. If no one can be reached, however, please indicate your wishes below should your pet require treatment to relieve immediate discomfort or to resolve an important medical condition:

_____ Please perform whatever services the doctor deems necessary for the best care to my pet until someone can be reached. This includes only non-elective treatments and any necessary diagnostics.

_____ I authorize up to (check one) ___\$100 ___\$250 _____ other in medical care for my pet until someone can be reached.

_____ Do not administer any medical treatment until specific authorization is given.

I fully intend to pick up my pet on or around the above date specified. If circumstances change, I will notify Albany Animal Hospital of a new pick up time.

Owner or Agent